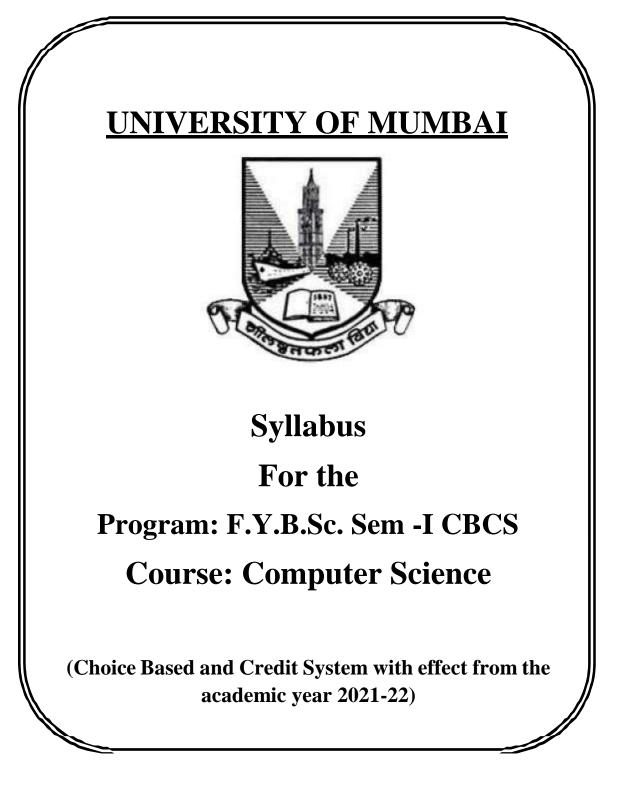
AC <u>- 29/06/2021</u> Item No: <u>6.38</u>



### Preamble

The rise of Information and Communication Technology (ICT) has profoundly affected modern society. Increasing applications of computers in almost all areas of human endeavor has led to vibrant industries with concurrent rapid change in technology.

As the computing field advances at a rapid pace, the students must possess a solid foundation that allows and encourages them to maintain relevant skills as the field evolves. Specific languages and technology platforms change over time. Thus students must continue to learn and adapt their skills throughout their careers. To develop this ability, students will be exposed to multiple programming languages, tools, paradigms and technologies as well as the fundamental underlying principles throughout this programme.

The programme offers required courses such as programming languages, data structures, computer architecture and organization, algorithms, database systems, operating systems, and software engineering; as well as specialized courses in artificial intelligence, computer-based communication networks, distributed computing, information security, graphics, human-computer interaction, multimedia, scientific computing, web technology, and other current topics in computer science.

The core philosophy of this programme is to -

- □ Form strong foundations of Computer Science
- □ Nurture programming, analytical & design skills for the real world problems.
- $\Box$  Introduce emerging trends to the students in gradual way.
- $\Box$  Groom the students for the challenges of ICT industry

The students these days not only aspire for a career in the industry but also look for research opportunities. The main aim of this programme is to deliver a modern curriculum that will equip graduates with strong theoretical and practical backgrounds to enable them to excel in the workplace and to be lifelong learners. Not only does it prepare the students for a career in Software industry, it also motivates them towards further studies and research opportunities. Graduating students, can thus take up postgraduate programmes in CS leading to research as well as R&D, can be employable at IT industries, or can adopt a business management career.

In the first year i.e. for semester I & II, basic foundation of important skills required for software development is laid. The syllabus proposes to have four core subjects of Computer science and two core courses of Mathematics-Statistics. All core subjects are proposed to have theory as well as practical tracks. While the Computer Science courses will form fundamental skills for solving computational problems, the Mathematics & Statistics course will inculcate research-oriented acumen. Ability Enhancement Courses on Soft Skill Development will ensure an overall and holistic development of the students. The syllabus design for further semesters encompasses more advanced and specialized courses of Computer Science.

We sincerely believe that any student taking this programme will get very strong foundation and exposure to basics, advanced and emerging trends of the subject. We hope that the students" community and teachers" fraternity will appreciate the treatment given to the courses in the syllabus.

We wholeheartedly thank all experts who shared their valuable feedbacks and suggestions in order to

improvise the contents; we have sincerely attempted to incorporate each of them. We further thank

Chairperson and members of Board of Studies for their confidence in us.

Special thanks to Department of Computer Science and colleagues from various colleges, who volunteered or have indirectly, helped designing certain specialized courses and the syllabus as a whole.

# F.Y.B.Sc. Computer Science Syllabus

Choice Based Credit System (CBCS) with effect from Academic year 2021-2022

Semester – II				
Course Code	Course Type	Course Title	Credits	Lectures/Week
USCS201	Core Subject	Design & Analysis of Algorithms	2	3
USCSP201	Core Subject Practical	Design & Analysis of Algorithms – Practical	1	3
USCS202	Core Subject	Advanced Python Programming	2	3
USCSP202	Core Subject Practical	Advanced Python Programming – Practical	1	3
USCS203	Core Subject	Introduction to OOPs using C++	2	3
USCSP203	Core Subject Practical	Introduction to OOPs using C++ – Practical	1	3
USCS204	Core Subject	Database Systems	2	3
USCSP204	Core Subject Practical	Database Systems – Practical	1	3
USCS205	Core Subject	Calculus	2	3
USCSP205	Core Subject Practical	Calculus – Practical	1	3
USCS206	Core Subject	Statistical Methods	2	3
USCSP206	Core Subject Practical	Statistical Methods – Practical	1	3
USCS207	Ability Enhancement Course	E-Commerce & Digital Marketing	2	3

# Semester II

Course Code	Course Title	Credits	Lectures /Week
USCS205	Calculus	2	3
Calculus is used	irse: branch of mathematics that involves the study of rates of change d in Machine Learning, Data Mining, Scientific Computing, Image I d physics engines for video games, including the 3D visuals for sin	Processing,	
in unde The cou It cover gradua The lea	<b>ives:</b> mary objective of this course is to introduce the basic tools of Calc erstanding their applications to the real world problems. urse is designed to have a grasp of important concepts of Calculus i s topics from as basic as definition of functions to partial derivative and logical way. rner is expected to solve as many examples as possible to a get con tanding of the topics covered.	n a scientifi es of functio	c way. ons in a
<ul> <li>Develoy</li> <li>Unders</li> <li>partial</li> <li>Apprec</li> </ul>	comes: I completion of this course, learners would be able to: p mathematical skills and enhance thinking power of learners. tand mathematical concepts like limit, continuity, derivative, integr derivatives. iate real world applications which use the learned concepts. formulate a problem through Mathematical modelling and simulat		ctions,
Unit	Topics		No of Lectures
I	Image: Decision of the system       Image: Decision of the system         Image: Decision of the system       Image: Decision of the system         Image: Decision of the system       Image: Decision of the system         Image: Decision of the system       Image: Decision of the system         Image: Decision of the system       Image: Decision of the system         Image: Decision of the system       Image: Decision of the system         Image: Decision of the system       Image: Decision of the system         Image: Decision of the system       Image: Decision of the system         Image: Decision of the system       Image: Decision of the system         Image: Decision of the system       Image: Decision of the system         Image: Decision of the system       Image: Decision of the system         Image: Decision of the system       Image: Decision of the system         Image: Decision of the system       Image: Decision of the system         Image: Decision of the system       Image: Decision of the system         Image: Decision of the system       Image: Decision of the system         Image: Decision of the system       Image: Decision of the system         Image: Decision of the system       Image: Decision of the system         Image: Decision of the system       Image: Decision of the system         Image: Decision of the system       Image: D		
INTEGRATION AND ITS APPLICATIONS:         Integration: An Overview of the Area Problem, Indefinite         Definition of Area as a Limit; Sigma Notation, Definite Integral, I         Definite Integrals by Substitution, Numerical Integration: Simpson         II         Applications of Integration: Area between two curves, Length curve.		Evaluating	15
	Mathematical Modeling with Differential Equations: Modelin	g with	

	Differential Equations, Separation of Variables, Slope Fields, Euler's Method, First-Order Differential Equations and Applications.	
	<b>PARTIAL DERIVATIVES AND ITSAPPLICATIONS:</b> <b>Functions of Several Variables</b> : Functions of two or more variables, Limits and Continuity of functions of two or three variables.	
III	<b>Partial Derivatives:</b> Partial Derivatives, Differentiability, Differentials, and Local Linearity, Chain Rule, Implicit Differentiation, Directional Derivatives and Gradients,	
	<b>Applications of Partial Derivatives:</b> Tangent Planes and Normal Vectors, Maxima and Minima of Functions of Two Variables.	
Textbooks:		
1. Calculus	: Early transcendental (10th Edition): Howard Anton, IrlBivens, Stephen Davi	s, John
Wiley	& sons, 2012.	

#### Additional References:

- Calculus and analytic geometry (9th edition): George B Thomas, Ross L Finney, Addison Wesley, 1995
- 2. Calculus: Early Transcendentals (8th Edition): James Stewart, Brooks Cole, 2015.
- 3. Calculus (10th Edition): Ron Larson, Bruce H. Edwards, Cengage Learning, 2013.
- 4. Thomas' Calculus (13th Edition): George B. Thomas, Maurice D. Weir, Joel R. Hass, Pearson, 2014.

Course Code	Course Title			Lectures /Week		
USCSP205	Calculus – P	1	3			
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	Review of Basic Concepts –					
	a. Functions of one variable, its domain and range, Operations on functions					
1	b.	Limits of functions of one variable				
	c.	Continuity of functions of one variable				
	d.	Derivatives of functions of one variable				
	Applications of Derivatives I –					
	a.	Increasing and Decreasing functions				
2	b.	Concavity and inflection points				
	с.	Relative Extrema				
	d.	d. Absolute Extrema				
	Applications	s of Derivatives II –				
	a.	a. Analysis of polynomials				
3	b. Graphing rational functions					
	с.	c. Graphs With Vertical Tangents And Cusps				
	d.	Newton"s method to find approximate solution of	an equation	1		

	Integration –		
	a. Finding area using rectangle method and antiderivative method		
4	b. Indefinite and definite integrals		
	c. Properties of integrals		
	d. Numerical integration using Simpson"s rule.		
	Applications of Integration –		
5	a. Area between two curves		
	b. Length of a plane curve		
	Differential Equations –		
	a. Solution of a first order first degree differential equation using variable		
C	separable method		
6	b. Solution of a first order linear differential equation using integrating factor		
	c. Numerical solution of first-order equations using Euler's method		
	d. Modeling using differential equation		
	Functions of Several Variables –		
_	a. Functions of two or more variables, its domain and range, Operations		
7	on functions, level curves		
	b. Limits of functions of two or three variables		
	c. Continuity of functions of two or three variables		
	Partial Derivatives I –		
	a. Partial derivatives of functions, First and Second order partial		
8	derivatives, Mixed derivative theorem, Higher order partial derivatives		
	b. Differential for functions of two or three variables		
	c. Local linear approximation for functions of two or three variables		
	Partial Derivatives II –		
9	a. Chain rule for functions of two or three variables		
9	b. Implicit differentiation		
	c. Directional derivatives and gradient		
10	Applications of Partial Derivatives-		
	a. Tangent Planes and Normal Vectors for functions of two or three		
	variables		
	b. Maxima and Minima of Functions of Two Variables		
NOTE	Above Practical's can also to be implemented using Sage Math/ Geogebra.		

### **Evaluation Scheme**

#### I. Internal Evaluation for Theory Courses – 25 Marks

#### (i) Mid-Term Class Test- 15Marks

□ It should be conducted using any **learning management system** such as

Moodle (Modular object-oriented dynamic learning environment)

□ The test should have 15 MCQ's which should be solved in a time duration of 30 minutes.

#### (ii) Assignment/ Case study/ Presentations- 10 Marks

□ Assignment / Case Study Report / Presentation can be uploaded on any **learning** management system.

## II. External Examination for Theory Courses – 75 Marks

- Duration: **2.5 Hours**
- □ Theory question paper pattern:

	All questions are compulsory.			
Question	Based on	Options	Marks	
Q.1	Unit I	Any 4 out of 6	20	
Q.2	Unit II	Any 4 out of 6	20	
Q.3	Unit III	Any 4 out of 6	20	
Q.4	Unit I,II and III	Any 5 out of 6	15	

□ All questions shall be compulsory with internal choice within the questions.

Each Question maybe sub-divided into subquestions as a, b, c, d, etc. & the

allocation of Marks depends on the weightage of the topic.

#### III. Practical Examination

Each core subjectcarries50 Marks

#### 40 marks + 05 marks (journal) + 05 marks (viva)

Duration: **2 Hours** for each practical course.

☐ Minimum 80% practical from each core subjects are required to be completed.

#### □ Certified Journal is compulsory for appearing at the time of Practical Exam

□ The final submission and evaluation of **journal in electronic form** using a Learning

Management System / Platform can be promoted by college.

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