Academic Council
Item No: _____



Preamble

This is the third year curriculum in the subject of Computer Science. The revised structure is designed to transform students into technically competent, socially responsible and ethical Computer Science professionals. In these Semesters we have made the advancements in the subject based on the previous Semesters Knowledge.

In the first year basic foundation of important skills required for software development is laid. Second year of this course is about studying core computer science subjects. The third year is the further advancement which covers developing capabilities to design formulations of computing models and its applications in diverse areas.

The proposed curriculum contains two semesters, each Semester contains two Electives: Elective-I and II. Every Elective contains three papers based on specific areas of Computer Science. It also includes one Skill Enhancement paper per semester, helps the student to evaluate his/her computer science domain specific skills and also to meet industry expectations. This revised curriculum has not only taken the specific areas of computer science into consideration but will also give the opportunity to the student to prove his/her ability in the subject practically through the Project Implementation. In Semester V and Semester VI student has to undertake a Project. It can boost his/her confidence and also can encourage the student to perform innovations in the subject as the choice of the Project topic is kept open covering most of the areas of Computer Science subject as per the students interest and the subject they have learned during the Course.

Proposed Curriculum contains challenging and varied subjects aligned with the current trend with the introduction of Machine Intelligence specific subject such as Artificial Intelligence, Information Retrieval. Data Management related subjects such as Cloud Computing and Data Science. Image processing topics such as Game Programming, Digital Image Processing. Introduction of physical world through Architecting of IoT and Wireless Sensor Networks and Mobile Communication. Security domain is also evolved by the introduction of Ethical Hacking, Cyber Forensic and Information and Network Security. To get the hands on experience Linux Server Administration and Web Services topics are included.

In essence, the objective of this syllabus is to create a pool of technologically savvy, theoretically strong, innovatively skilled and ethically responsible generation of computer science professionals. Hope that the teacher and student community of University of Mumbai will accept and appreciate the efforts.

T.Y.B.Sc. (Semester V and VI) Computer Science Syllabus Credit Based Semester and Grading System To be implemented from the Academic year 2018-2019

SEMESTER V				
Course	TOPICS	Credits	L / Week	
	Elective-I (Select Any Two)			
USCS501	Artificial Intelligence	3	3	
USCS502	Linux Server Administration	3	3	
USCS503	Software Testing and Quality Assurance	3	3	
	Elective-II (Select Any Two)			
USCS504	Information and Network Security	3	3	
USCS505	Architecting of IoT	3	3	
USCS506	Web Services	3	3	
	Skill Enhancement			
USCS507	Game Programming	2	3	
	Practical			
USCSP501	Practical of Elective-I	2	6	
USCSP502	Practical of Elective-II	2	6	
USCSP503	Project Implementation	1	3	
USCSP504	Practical of Skill Enhancement : USCS507	1	3	

SEMESTER VI			
Course	TOPICS	Credits	L / Week
	Elective-I (Select Any Two)		
USCS601	Wireless Sensor Networks and Mobile	3	3
	Communication		
USCS602	Cloud Computing	3	3
USCS603	Cyber Forensics	3	3
	Elective-II (Select Any Two)		

USCS604	Information Retrieval	3	3
USCS605	Digital Image Processing	3	3
USCS606	Data Science	3	3
	Skill Enhancement		
USCS607	Ethical Hacking	2	3
	Practical		
USCSP601	Practical of Elective-I	2	6
USCSP601 USCSP602	Practical of Elective-I Practical of Elective-II	2 2	6 6
USCSP601 USCSP602 USCSP603	Practical of Elective-I Practical of Elective-II Project Implementation	2 2 1	6 6 3

Suggested List of Practical – SEMESTER VI

Course:	(Credits : 02 Lectures/Week:06)			
USCSP602	Practical of Elective-II			
	USCS604: Information Retrieval			
Practi	cal may be done using software/tools like Python / Java / Hadoop			
1.	Write a program to demonstrate bitwise operation.			
2.	Implement Page Rank Algorithm.			
	Implement Dynamic programming algorithm for computing the edit distance between strings s1 and s2. (Hint. Levenshtein Distance)			
4.	Write a program to Compute Similarity between two text documents.			
5.	Write a map-reduce program to count the number of occurrences of each alphabetic			
	character in the given dataset. The count for each letter should be case-insensitive (i.e.,			
	include both upper-case and lower-case versions of the letter; Ignore non-alphabetic			
	characters).			
6.	Implement a basic IR system using Lucene.			
7.	Write a program for Pre-processing of a Text Document: stop word removal.			
8.	Write a program for mining Twitter to identify tweets for a specific period and identify			
	trends and named entities.			
9.	Write a program to implement simple web crawler.			
3.	Write a program to parse XML text, generate Web graph and compute topic specific page rank.			
	USCS606:Data Science			
Practical	shall be performed using R			
1. Pract	ical of Data collection, Data curation and management for Unstructured data (NoSQL)			
2. Pract MongoD	ical of Data collection, Data curation and management for Large-scale Data system (such as B)			
3. Practi	cal of Principal Component Analysis			
4. Pract	ical of Clustering			

- 5. Practical of Time-series forecasting
- 6. Practical of Simple/Multiple Linear Regression
- 7. Practical of Logistics Regression
- 8. Practical of Hypothesis testing
- 9. Practical of Analysis of Variance
- 10. Practical of Decision Tree

Scheme of Examination

1. Theory:

I. Internal 25 Marks :

a) Test – 20 Marks

20 marks Test – Duration 40 mins It will be conducted either using any open source learning management system like Moodle (Modular object-oriented dynamic learning environment)

OR

A test based on an equivalent online course on the contents of the concerned course (subject) offered by or build using MOOC (Massive Open Online Course) platform.

 b) 5 Marks – Active participation in routine class instructional deliveries Overall conduct as a responsible student, manners, skill in articulation, leadership qualities demonstrated through organizing co-curricular activities, etc.

II. External 75 Marks as per University Guidelines

11. Practical and Project Examination:

There will be separate Practical examination for Elective-I, II, Skill enhansement and project of these Elective-I 100, Elective-II: 100 and Skill Enhansement: 50 and Project Implementation: 50.

In the Practical Examination of Elective-I and II, the student has to perform practical on each of the

subjects chosen. The Marking Scheme for each of the Elective is given below:

	Subject Code	Experiment-I	Experiment-II	Total Marks
Elective-I	USCSP501/ USCSP601	Experiment-40+Journal-5 +viva-5 Total:50M	Experiment-40+Journal-5+viva- 5 Total:50M	100 M
Elective-II	USCSP502/ USCSP602	Experiment-40+Journal-5 +viva-5 Total:50M	Experiment-40+Journal-5+viva- 5 Total:50M	100 M

Project Implement ation	USCSP503/ USCSP603	**Project Evaluation Scheme	50M
Skill Enhancem ent	USCSP504/ USCSP604	Experiment-40+Journal:5+viva-5 Total-50M	50M
Total Marks	5		300M

(Certified Journal is compulsory for appearing at the time of Practical Examination)

****Project Evaluation Scheme:**

Presentation	Working of the Project	Quality of the Project	Viva	Documentation
10Marks	10 Marks	10 Marks	10 Marks	10Marks

(Certified Project Document is compulsory for appearing at the time of Project Presentation)
